Federation & Empire

ISC WAR

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2011

RULEBOOK

FEDERATION & EMPIRE
ISC WAR

(110.0) INTRODUCTION

This product is probably the longest-awaited *F&E* expansion since the game was published. For all of these years (25 of them, can you believe it?) that huge empty spot on the right end of the map has been occupied by a plate of chocolate-chip cookies. Now, it's time to sweep those away and bring a new major empire onto the map and into the General War.

The rules in *ISC WAR* are needed to portray the ISC. They cannot be mixed and matched for balance, although you could adjust other rules and the Orders of Battle as you wish.

(110.1) COMPONENTS

A complete copy of *ISC WAR* includes:
• This rulebook.
• Five copies of Countersheet Indigo.
• One copy of Countersheet Four (single-sided)
• Three (different) ISC Fleet Charts.
• One ISC Capital Chart.
• ISC Depot Repair Track Chart (with other charts).
• One ISC Battle Board.
• One Standard Battle Board.
• One Economics Form.

(110.2) NEW FLEET CHARTS

Three new Fleet Charts are provided:
These charts are used in the same manner as those in the basic *F&E* game, although of course they have only the ISC.

(110.3) TABLE OF CONTENTS

(110.4) FACTORS ON THE COUNTERS

In *ISC WAR*, one new "special" symbol is used on some of the counters, and many older symbols are also used.

● = Ship armed with PPDs (plasmatic pulsar devices) and qualified to form the core of an echelon (324.2). Note that on some crowded counters (e.g., bases) this dot might appear on the upper or lower line.

▲ = This indicates an extra "half" of a fighter factor. This is ignored unless two ships with this symbol are in the same Battle Force, in which case the two "half" factors add up to one "whole" factor.

G = Indicates that the ship has a ground combat force on board (521.21).

(110.5) COUNTERS

This product includes only counters for the ISC.

There is a single-sided sheet with pods, Marine generals, fighter modules, FRDs, monitor pallets, fighter and gunboat "coins," fleet markers, ground bases, repair ships, repair docks, SIDS steps, independent ground units, casual gunboat flotillas, megafighter markers, colonies, colony bases, police ships, etc.

There are five copies of the double-sided sheet "Indigo" with all of the ISC warships.

(110.6) DESIGN CREDITS