



# FEDERATION COMMANDER SCENARIO LOG



# SCENARIO LOG

## INTRODUCTION

This product compiles all of the *Federation Commander* scenarios from *Captain's Log* #32 through #50. (The first *Federation Commander* scenario was in #32.) Printing them in this form gives players of *Federation Commander* a single compiled source for material currently in 18 different products.

Compiling these, we discovered two cases in which we had accidentally reused numbers, so the second (8C31) became (8CZ31) and the second (8C52) became (8CZ52) so that each would remain in sequence but have a unique number.

Scenarios for *Federation Commander* come from two sources: those written as new material for this game and those converted from scenarios previously published for *Star Fleet Battles*. Ironically, many of the first category are now being converted into scenarios for *Star Fleet Battles*. One might argue that there is a third category, that being scenarios written simultaneously for both games. The usually happens in *Captain's Log* where the battle group article and fiction story need scenarios to support them and it is just as easy to do both at the same time. The truth is, one of them is always written before the other, with the other converted from that point, but this often results in changes to the one written first.

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## PUBLISHER'S INFORMATION

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### DEDICATION

This product is dedicated to military historians who record the lessons of each battle so that future commanders can make sure mistakes only happen once.

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