



FEDERATION
COMMANDER



& STAR FLEET BATTLES



CAPTAIN'S LOG #43



ADAM TURNER
2011



**A MEASURE
OF FEAR**



Interesting Times

That ancient Chinese curse seems to keep coming back to visit, and the last six months have indeed been interesting.

Having three major projects for the spring season delayed by months wasn't a good thing for anybody, and disrupted our plans.

The economy continues to be awful, with major game companies cutting back their print runs to the level we usually print.

Having at least four new products at Origins is certainly exciting, but GAMA's plans to reschedule the 2012 and 2013 shows to a time when most of you players cannot attend is a disturbing prophesy of a dire future for that event.

Most interesting of all are plans (page 32) for a joint venture with a larger game company that could put our products into ten times as many retail stores as currently carry them.

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A MEASURE OF FEAR

Romulans are attacking border outposts, and the *Alfred the Great* is one of two heavy cruisers that respond to the attack.

FLOTILLA COMMANDER

Lieutenant Terrik Korrell and his 747th Flotilla are assigned a dangerous mission that is beyond their training, but it must be done.

COMMUNICATIONS: Command the Future, After-Action Report, Conventions, Why?, Starline 2400, Input Guide, Ten Questions, Proposals, and Much More!

FEDERATION COMMANDER: Penal ships, bases, new ships, three scenarios.

NEW SHIPS: Fast Federation Escorts, ISC FFT, Heavy Knight, Barbarian battleship.

VENUES: Galactic Conquest, Star Fleet Warlord, On-Line & PBEM, Starmada.

DATABASE: Background Questions, Metamorph, Vudar *Brothers of the Anarchist*, Ask Admiral Growler, Operation Unity Update, and more.

TACTICS: Primer, Term Papers, Victory, Battle Group.

SCENARIOS: New challenges from the blackness of space threaten your planet.

FEDERATION & EMPIRE: Tactical Notes, Intro to ISC War, Rules & Rulings.

www.FederationCommander.com

This issue adds new material for *Federation Commander*, *Starmada*, *Star Fleet Battles*, *Federation & Empire*, *Prime Directive*, *Star Fleet Battle Force*, & *Warlord*. Using this material requires those games.

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