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You have probably noticed by now that the title of this column has changed from *Opening Lines* to *Closing Lines*. The reason is that this is the final issue of *Nexus* magazine.

Nexus has, from the beginning, been intended to be a place where players of our games could go for the latest information, updates and scenarios on all of our games. Nexus was never expected to be a profitable operation, and it never has been.

However, in the last couple of years *Nexus* has increasingly become a drain on the financial resources of Task Force. That the magazine is unprofitable has caused many problems, not the least of which is the inability of keep *Nexus* on any kind of a reliable schedule.

Task Force Games is currently undergoing several major changes, only one of which is the discontinuance of *Nexus*. These changes will, in the long run, result in more and better products released on a more timely basis.

Those of you who have subscriptions to *Nexus* should refer to the enclosed flyer, which explains your options for receiving a refund for future issues which are due you.

For those of you who are primarily Star Fleet Battles players, please refer to the Star Fleet Universe section for information on presentation of Star Fleet Universe material in the 'post-Nexus era.' For those of you who play other Task Force games, we will do our best to continue to support our existing games through additional product releases.

We would like to thank everyone who has supported *Nexus* over the years. A special thanks goes to those of you who have contributed to *Nexus* through questions, comments, articles and artwork.

We hope you have enjoyed Nexus through the years, and we appreciate your support! Ω

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