

Party of BBI One



KALGOR BLOODHAMMER AND THE GHOULS THROUGH THE BREACH

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This stand-alone adventure is designed for a single player with no GM. All you need to play is some dice (d6, d8, and 20), a pencil, some paper, and this book.

The rules are explained as you play. Begin at paragraph 1 and proceed from there, taking notes (including the paragraph path you've already followed) on your paper as you go.

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