# FLOOR PLAN 2 THE GREAT SALL FLANTS

HEXES ON ONE SIDE SUITABLE FOR

*GURPS* 

HEX-BASED SYSTEMS

SQUARES ON THE OTHER
SUITABLE FOR

AND OTHER
SQUARE-BASED SYSTEMS



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(Blank Map Sheets)

Huge, flat, and completely featureless . . . well, we could have just called this set "Blank Map Sheets." But this is more fun.

This packet contains six sheets, the same size as those in all our other floor plans . . . two-sided, with hexes on one side and squares on the other . . . but except for that, they're completely blank. Use them to expand or customize any Floor Plan or Deck Plan, or create your own!

Or use them as is for a parking lot, football field, warehouse . . . Never mind. We'll stop now.

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Floor plans shown 1/10 actual size.











### Traveller Deck Plan 1: Beowulf-Class Free Trader

The Free Trader *Beowulf* is under attack! Help retake the ship with our first set of *Traveller Deck Plans*. Thirteen double-sided maps join to form the full *Beowulf* – with hexes on one side and squares on the other, every *Traveller* fan will be able to use them! And there's a sheet of *Cardboard Heroes* miniatures with crew and pirates – start adventuring immediately!

Hang in there, *Traveller* fans . . . help is on the way . . .

## Traveller Deck Plan 2: Modular Cutter

The *Modular Cutter* is truly the workhorse of the Imperium . . . and the subject of a new *GURPS Traveller* book, eloquently titled "Modular Cutter." This set includes 8 two-sided maps . . . the 50-ton modular cutter itself and seven different modules: Class I starport, expandable base, laboratory, medical, prison transport, safari, and survey.

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### Traveller Deck Plan 3: Empress Marava-Class Far Trader

The *Empress Marava*-class Far Trader is a tough, long-range cargo ship. It's a favorite of many adventurous traders . . . which probably includes the PCs in your campaign.

This big package shows every detail of a *Marava* on 20 two-sided maps . . . hexes on one side and squares on the other, to fit any campaign! Also included is a sheet of *Cardboard Heroes* miniatures to crew your *Marava*, and a large cargo-hauling air/raft.

### Floor Plan 1: Haunted House

Here is the first in a series of game aids suitable for use with *GURPS* and any other roleplaying game. This set includes 8 sheets depicting a huge old house perfect for your next chilling scenario. One side has hexes, the other squares . . . so it will work for any system!

Also included: horror adventure seeds, and a sheet of all-new *Cardboard Heroes* miniatures created specifically for this terrifying set. Intrepid adventurers, chanting occultists, and brain-eating zombies . . . everyone you need for the perfect night of screams.

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