## FLOOR PLANE Inderground La

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HEXES ON ONE SIDE SUITABLE FOR GURPS AND OTHER HEX-BASED SYSTEMS

SQUARES ON THE OTHER SUITABLE FOR **020** AND OTHER SQUARE-BASED SYSTEMS

Written by PHILIP REED Floor Plans by HEATHER OLIVER Cover art by ZACH HOWARD Cardboard Heroes drawn by TOM BIONDOLILLO





Once it was a missile silo, ready to spew atomic death. Then the government abandoned it . . . and the Professor moved in. Now the huge underground silo houses level after level of experiments . . . cages for beasts or prisoners . . . and Things Man Was Not Meant To Know.

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Floor plans

shown 1/8

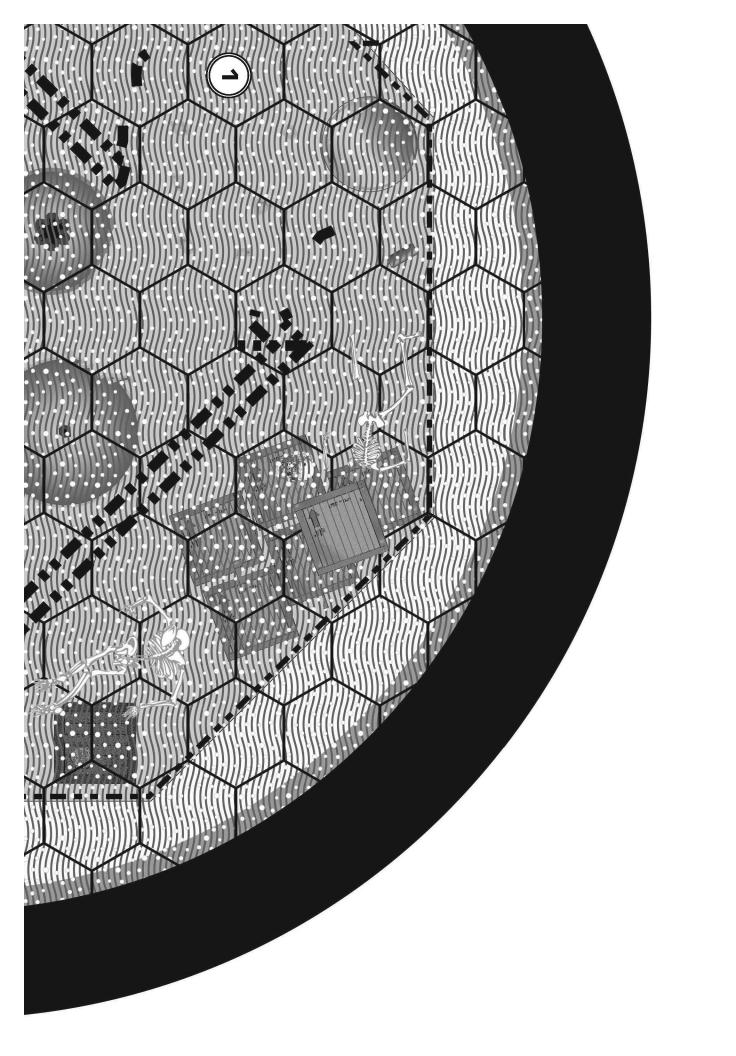
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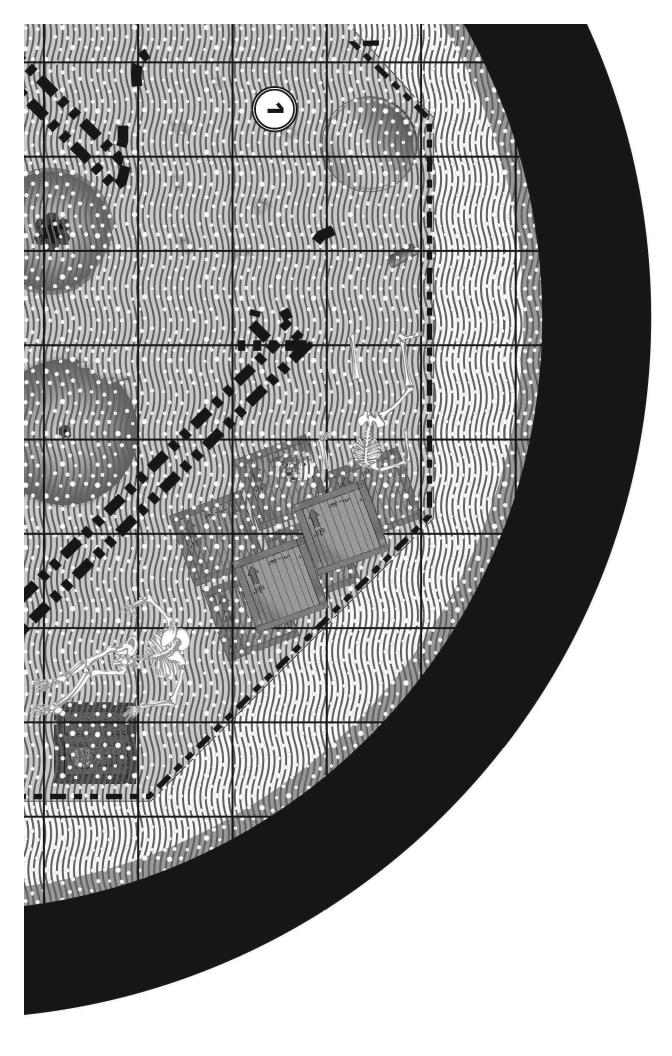
Or use the alternate sheets and descriptions to play this as an active missile silo, complete with missile – or a wrecked, deserted military base after some future holocaust.

This set includes 13 maps . . . two-sided, with hexes on one side and squares on the other, to fit any campaign! Plus . . . a sheet of classic *Cardboard Heroes* miniatures for your Horror campaign: the mad scientist, his assistants, the ragged survivors who besiege his lab, and the Giant Ants!

Colored by Alex Fernandez I Production Management by Gene Seabolt Production by Alex Fernandez I Print Buying by Paul Rickert I Art Direction by Philip Reed Sales Management by Ross Jepson

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